Grade Terrain around Edge Loop

Similar to the Sandbox Stamp tool, but follows a closed loop of edges instead of a face.

1. Make a terrain mesh using the Sandbox tools.
2. Draw a closed connected loop of edges. Edges can horizontal or sloped but not vertical. (Here I’ve also created a group containing some boxes to use as a guide for drawing the edge loop. But the boxes group will not be selected when running the script)
3. Select the edges and enclose in a group by choosing “Edit/Make Group”
4. Select the terrain and the group containing the edges.
5. Choose “Plugins/Instant Site Grader”. This menu will pop up:

   ![Grade Around Edge Loop](image)

   **Offset Distance**: 3

   ![OK Cancel](button)

1. Choose “OK”. The script should merge the grades similar to this: