Example: Mansard Roof

1. Draw some several attached boxes representing a building and select the top faces.

2. Choose “Plugins/ Instant Roof/ Make Roof”. In the pop-up menu, choose “Big Box Store Mansard” from the “Roof Style?” pull down menu.

3. Choose “OK” to accept default parameters and generate the roof. The height of the mansard is from highest of the selected faces.

4. Mansard roofs with different levels must be generated separately. Draw a separate building element as shown and select the face plus the edges against the main building. Repeat steps 2 and 3.