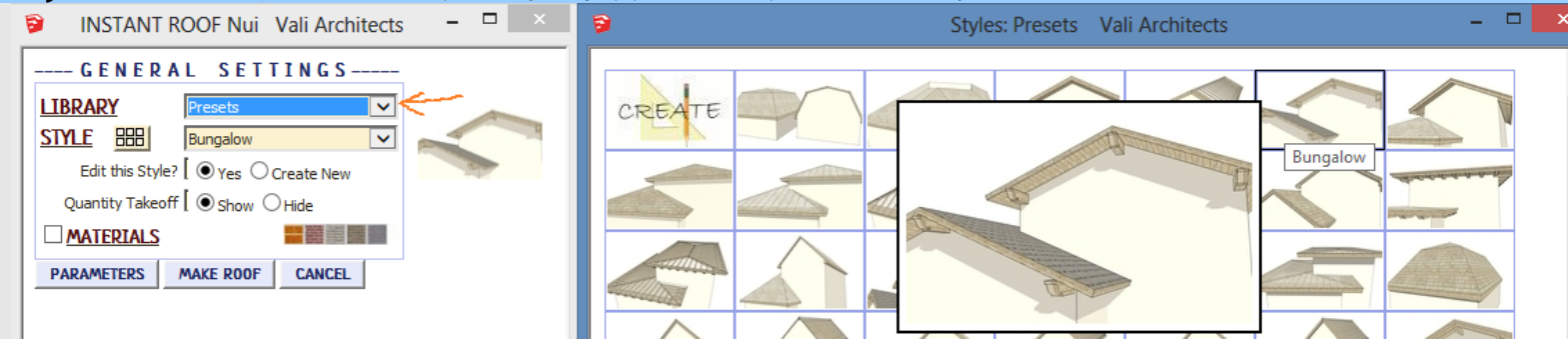


Instant Roof Nui General Settings

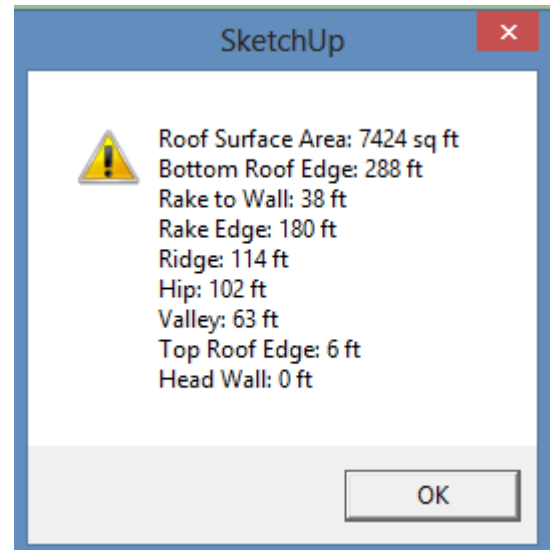
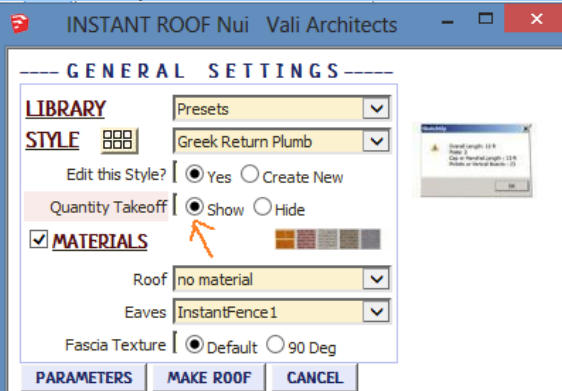
Style Libraries (See *InstantRoofNui-Styles.pdf* for more information on styles.)



Modify Style Either modify the Style or create a new one using it as a template. Style changes update the model file only and do not revise model definitions for other models. See *InstantRoofNui-Styles.pdf* for more information.

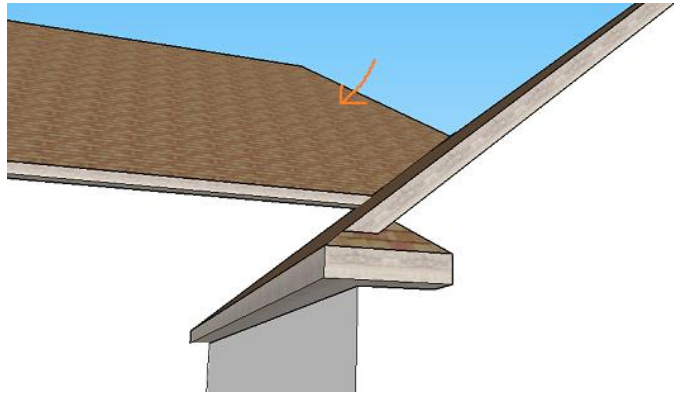
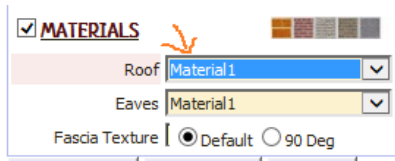


Quantity Take Off Check "Show" or "Hide" to display quantity take offs. A running list is saved

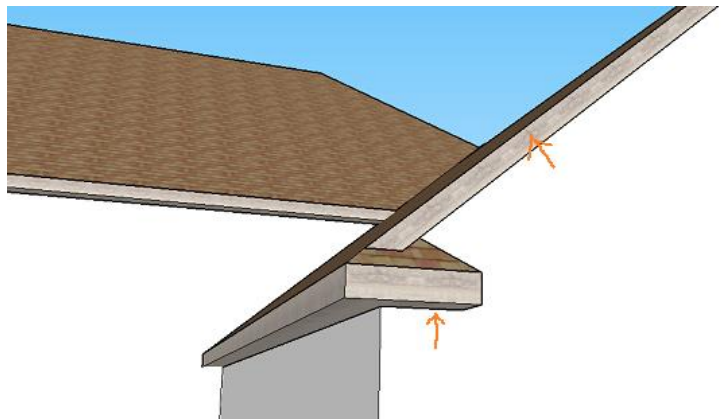
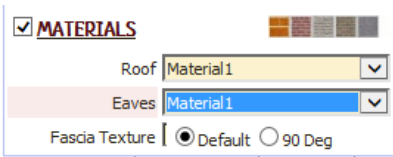


Materials Before running the Instant Road Nui, paint the materials that you wish to use on something in the model.

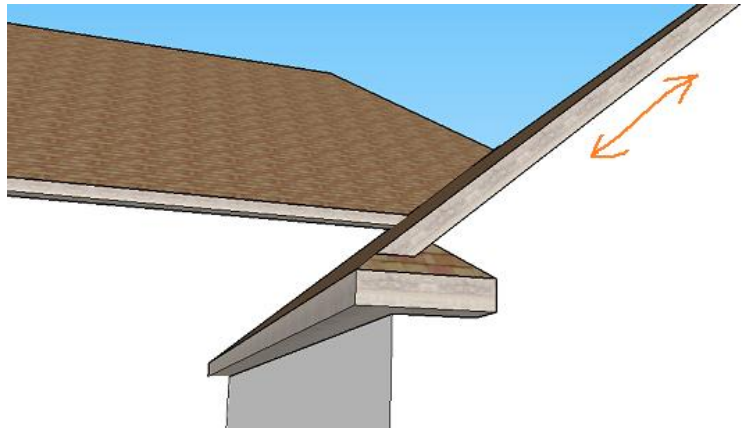
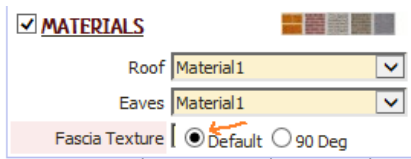
Roof Top



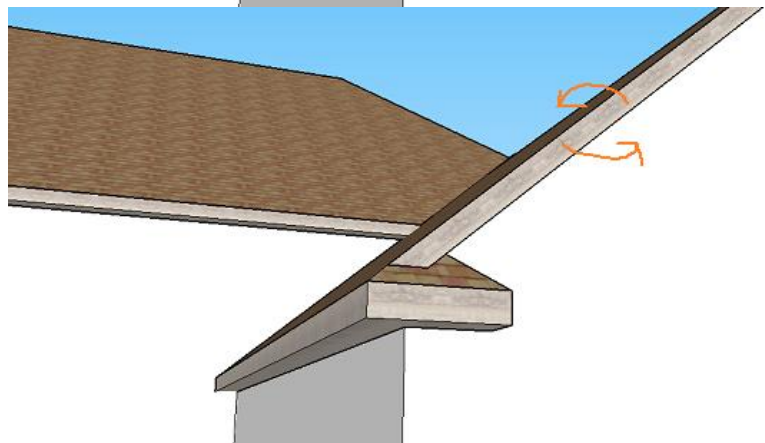
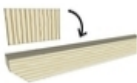
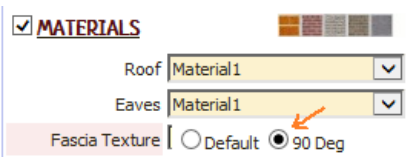
Fascia and Soffit



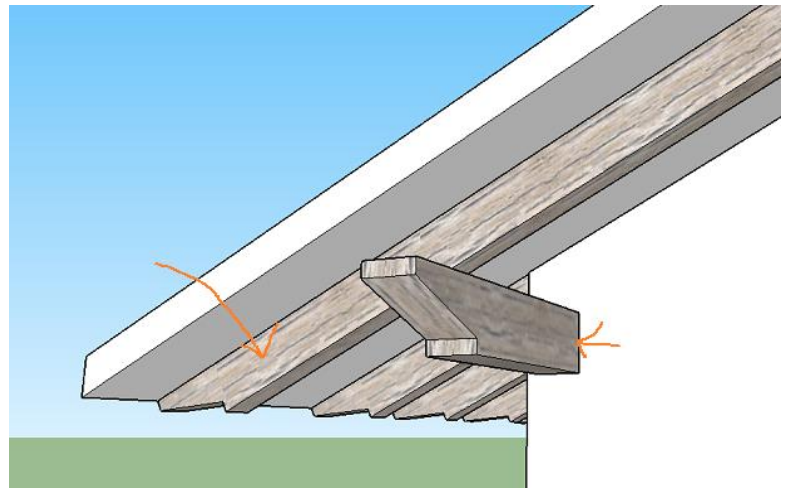
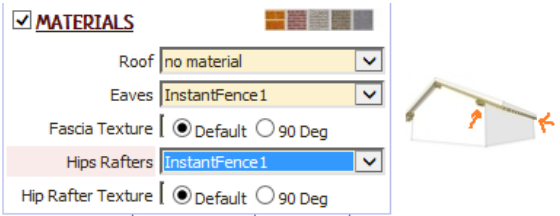
Default texture rotation



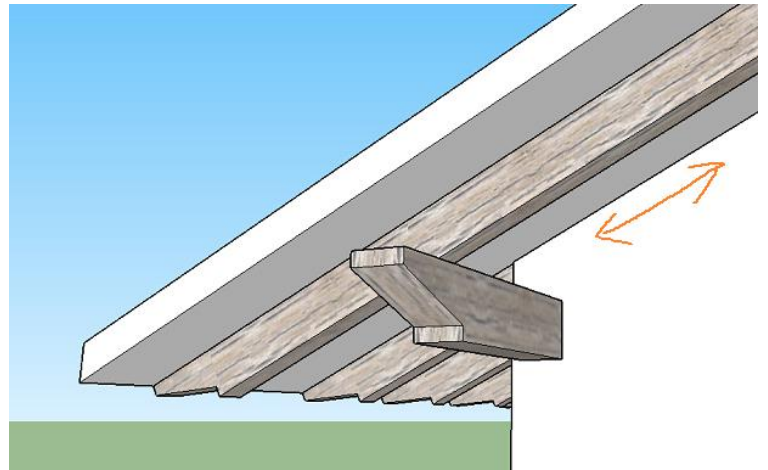
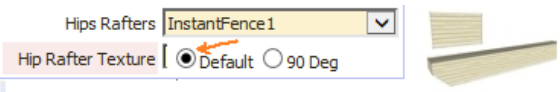
Rotate Texture 90 Degrees



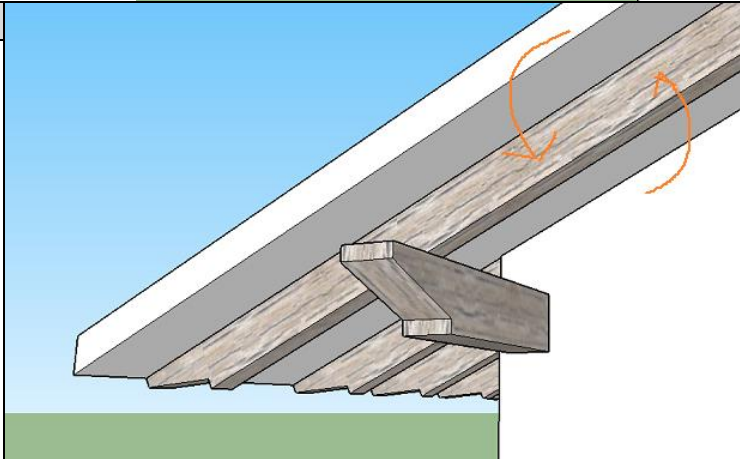
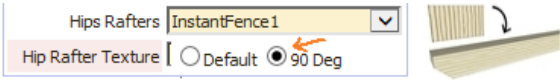
Hip, Beam and Rafter Material



Default Texture orientation



Rotate Texture 90 Degrees



Slowness *The user profiles options for cornice moulding can cause slowness in loading the menu in a large model with many components because the plugin queries the model for components. If the menu is loading slowly, try disabling the user profiles option as shown below*

