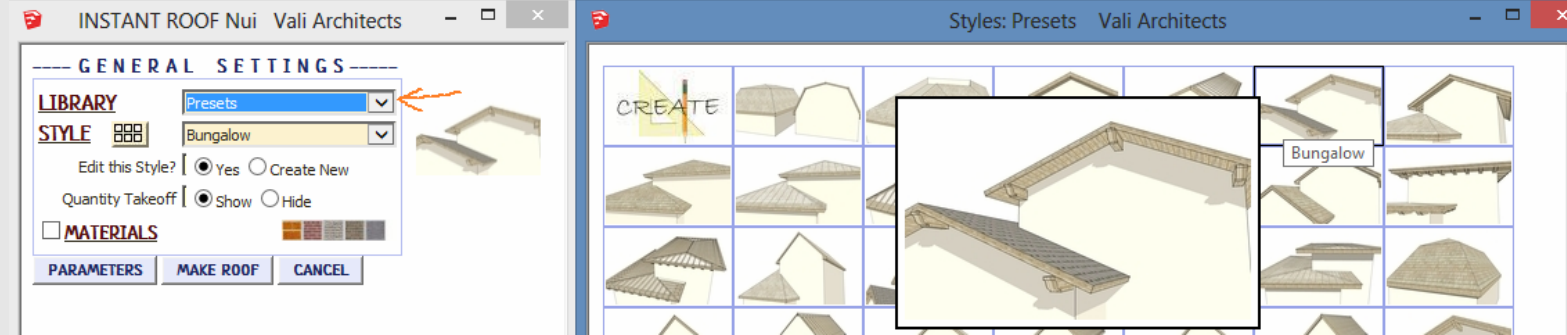


# Instant Roof Nui General Settings

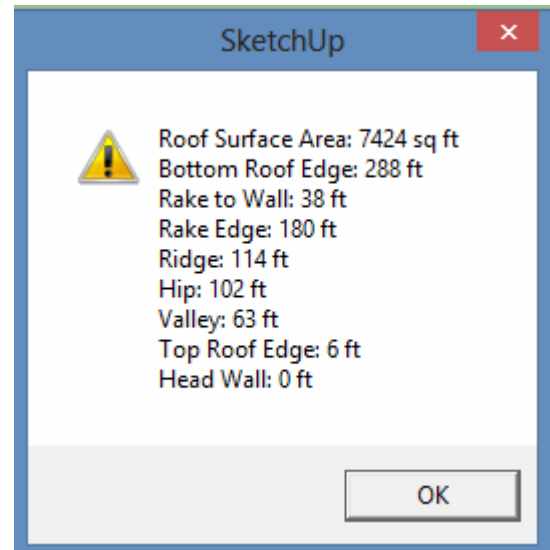
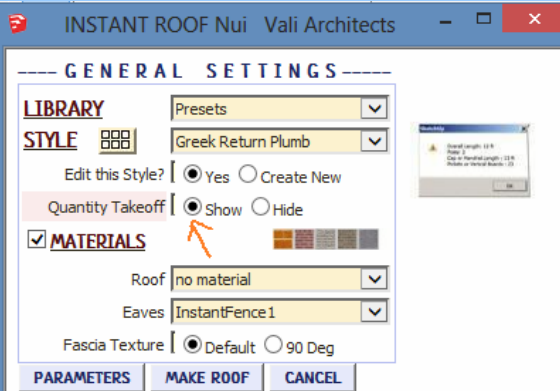
Style Libraries (See *InstantRoofNui-Styles.pdf* for more information on styles.)



**Modify Style** Either modify the Style or create a new one using it as a template. Style changes update the model file only and do not revise model definitions for other models. See *InstantRoofNui-Styles.pdf* for more information.

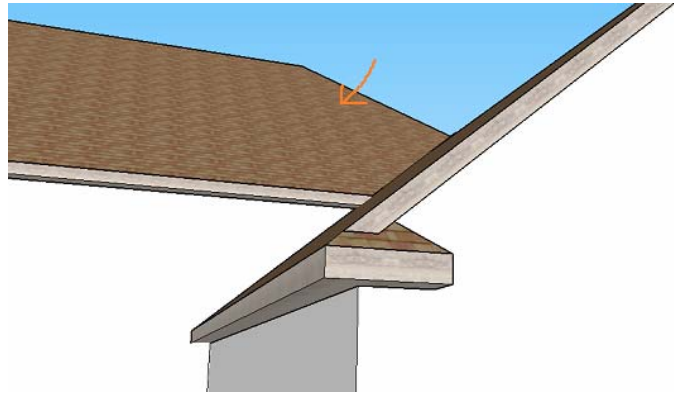
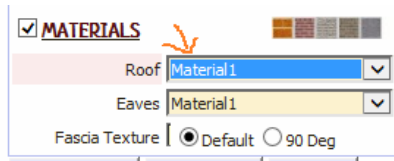


**Quantity Take Off** Check "Show" or "Hide" to display quantity take offs. A running list is saved

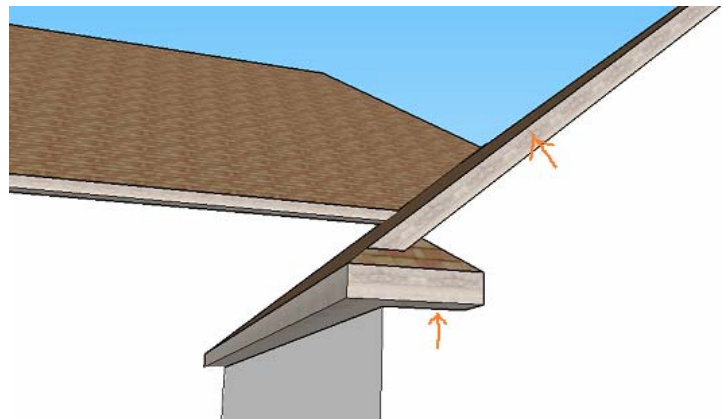
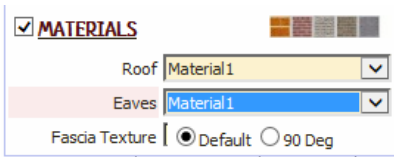


# Materials *Before running the Instant Road Nui, paint the materials that you wish to use on something in the model.*

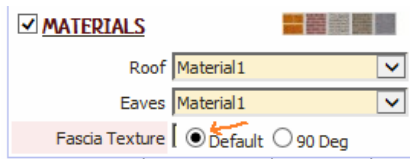
## Roof Top



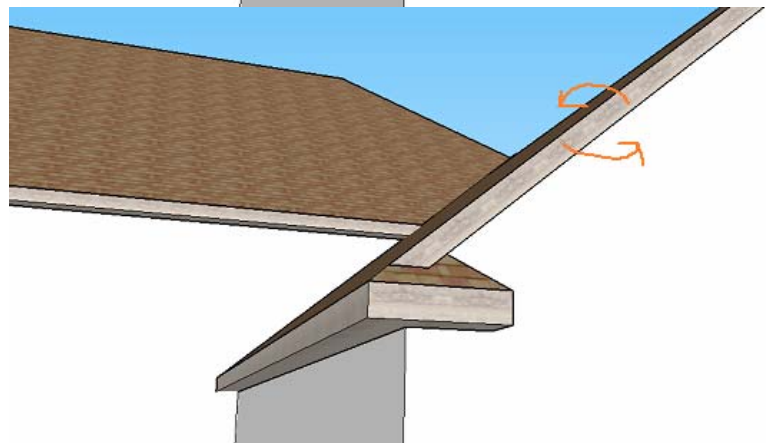
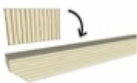
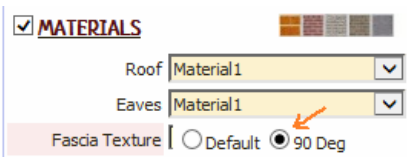
## Fascia and Soffit



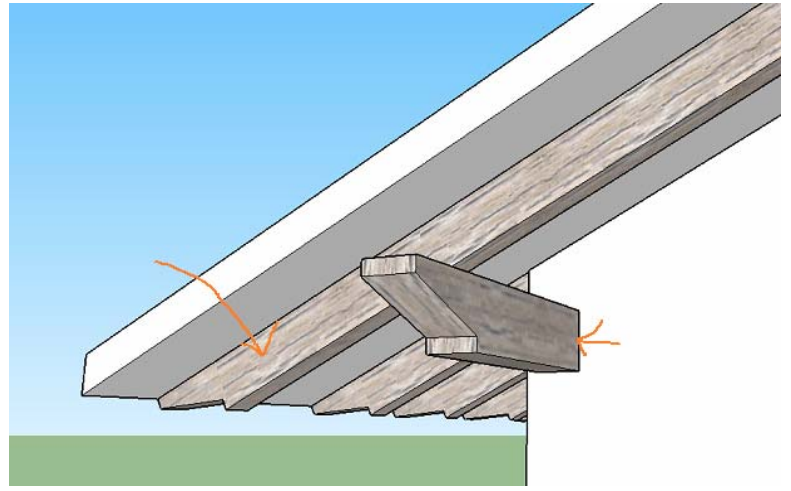
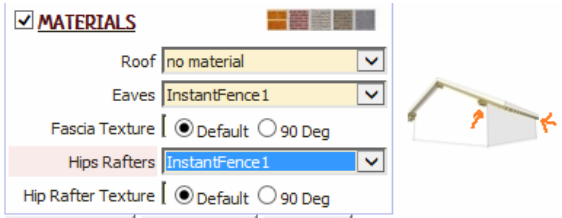
## Default texture rotation



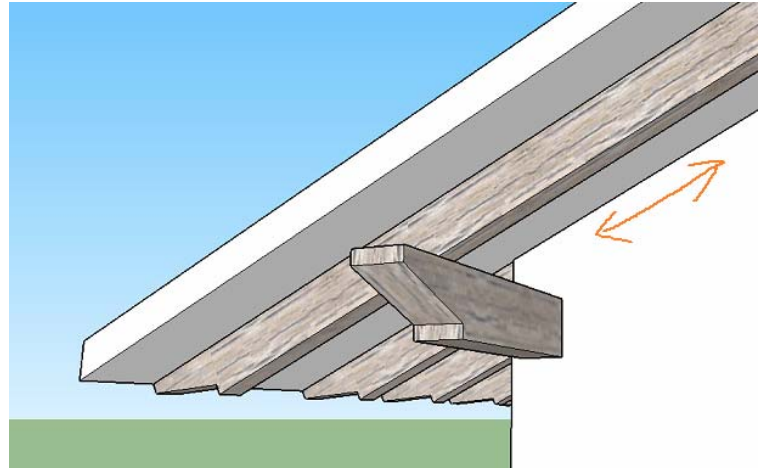
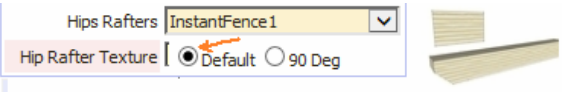
## Rotate Texture 90 Degrees



## Hip, Beam and Rafter Material



## Default Texture orientation



## Rotate Texture 90 Degrees

