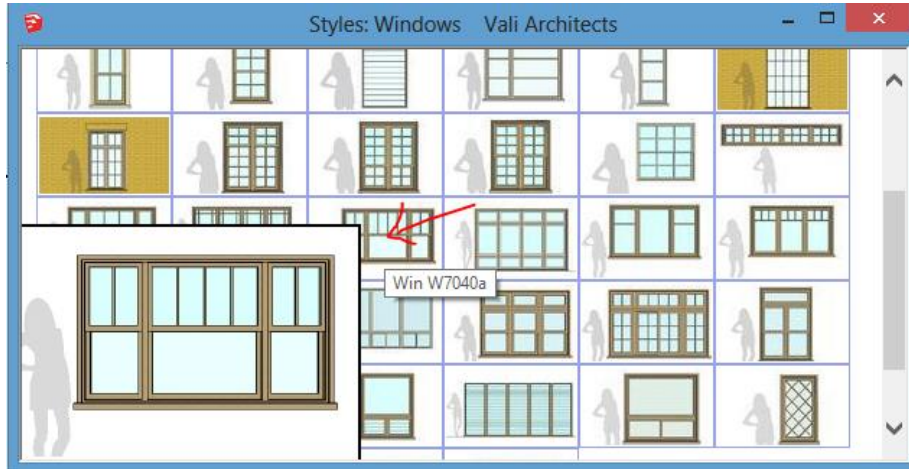
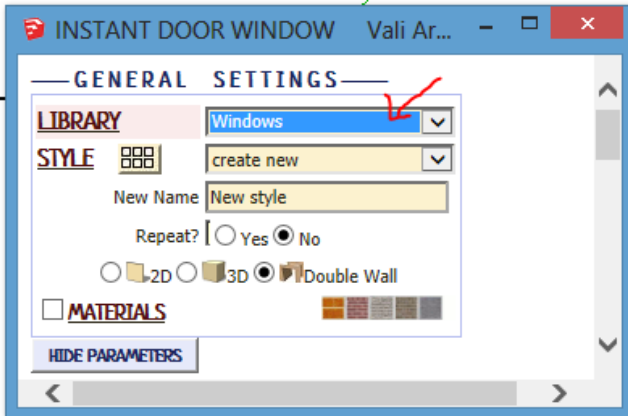
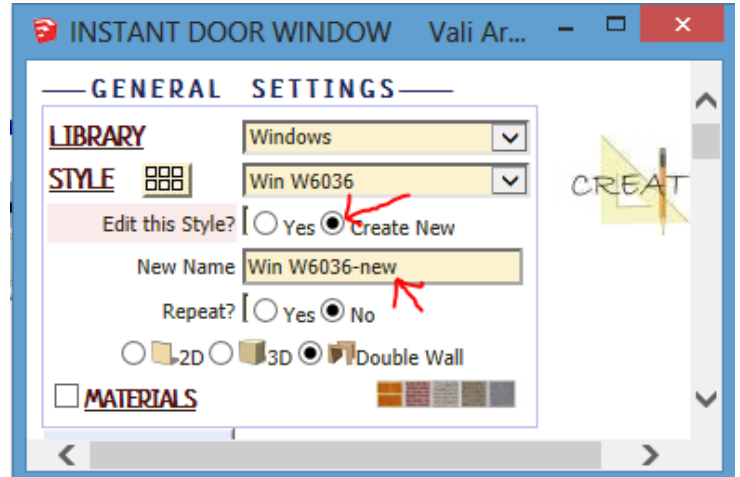
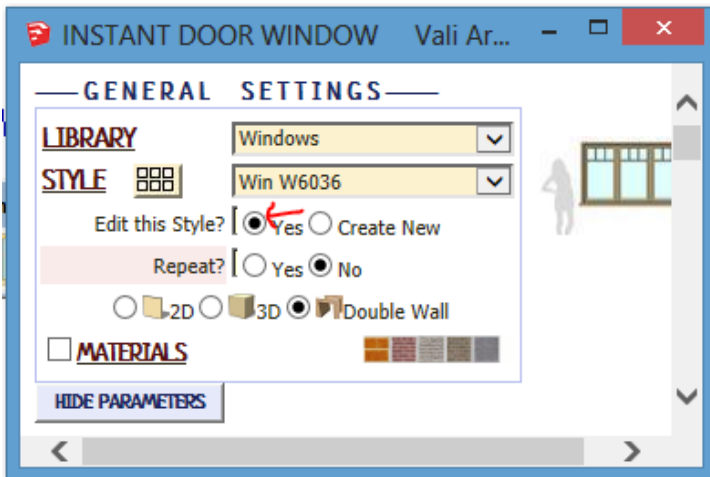


# Instant Door & Window **General Settings**

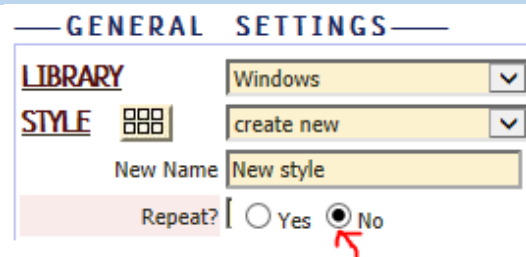
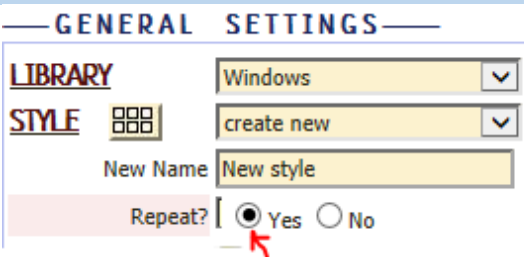
Style Libraries (See *InstantDoorWindow-Styles.pdf* for more information on styles.)



**Modify Style** Either modify the Style or create a new one using it as a template. Style changes update the model file only and do not revise model definitions for other models. See *InstantDoorWindow-Styles.pdf* for more information.



**Repeat** Places multiple instances of the door or window at one time.



## 2D, 3D, Double Wall

- 2D cuts a single wall and does not model the back face of doors or windows. (Note that 2d is not actually a flat 2d but only models the parts of the door or window unit that are visible from the outside)
  - 3D cuts a single wall plus models back faces.
  - Double Wall models back and front plus creates a back component for cutting the double wall back face.
- Note: Door interact behavior is disabled in 2D mode.

### — GENERAL SETTINGS —

LIBRARY    
 STYLE     
 New Name   
 Repeat?  Yes  No  
 2D  3D  Double Wall



### — GENERAL SETTINGS —

LIBRARY    
 STYLE     
 New Name   
 Repeat?  Yes  No  
 2D  3D  Double Wall



### — GENERAL SETTINGS —

LIBRARY    
 STYLE     
 New Name   
 Repeat?  Yes  No  
 2D  3D  Double Wall



## Wall Cutting ‘Component Wall Cutting’ uses Sketchup’s built in component cutting behavior for double walls.

‘Make Hole Through Wall’ uses the same back and front components but models a hole through double walls instead of using cutting behavior.

Edit this Style?  Yes  Create New  
 Repeat?  Yes  No  
 2D  3D  Double Wall  
 Wall Cutting Type

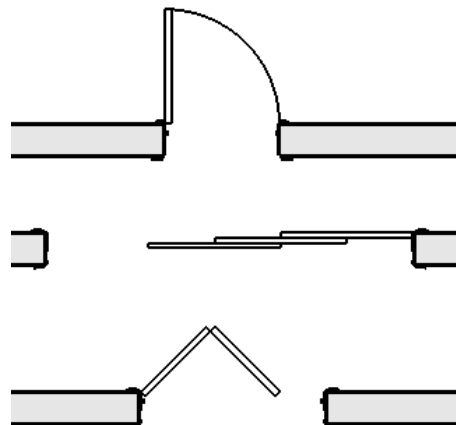


Edit this Style?  Yes  Create New  
 Repeat?  Yes  No  
 2D  3D  Double Wall  
 Wall Cutting Type



## 2D Plan Adds a door2d door symbol for use in plan views.

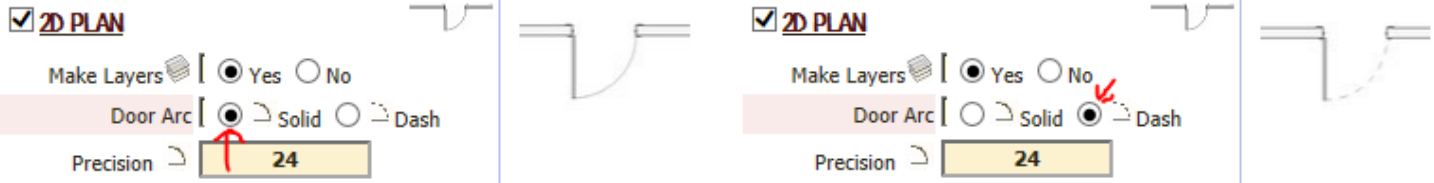
2D PLAN   
 Make Layers   Yes  No  
 Door Arc  Solid  Dash  
 Precision



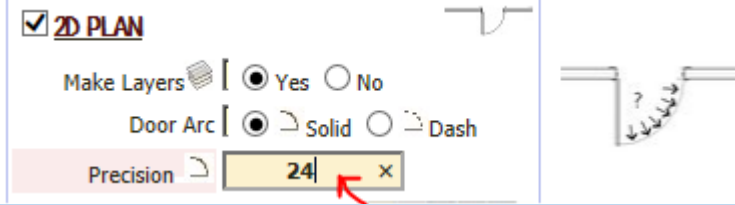
Make Layers Creates 2 layers: one for the 3d doors and one for the symbols. The objects can easily be moved to your own layers using the basic Sketchup method. If you do not wish to use layers, you can use Hide and Unhide to control display of the doors and symbols.

2D PLAN   
 Make Layers   Yes  No  
 Door Arc  Solid  Dash  
 Precision

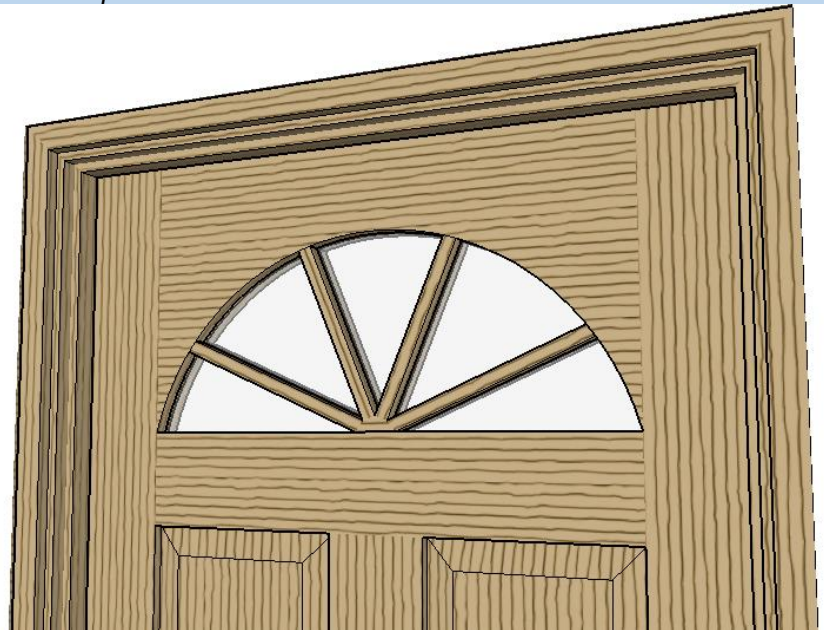
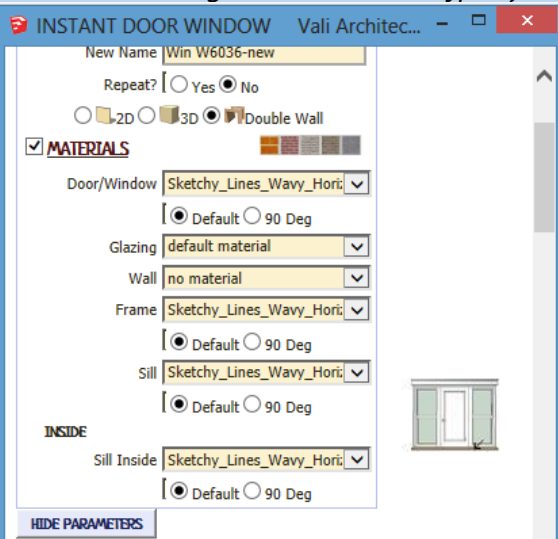
## Door Arc For swinging doors, the arc may be dashed or solid



## Precision The number of segments in the door swing arc



**Materials** Instant Door Window can only use materials that are loaded into the model. If you don't know what that means, one way is to paint the materials that you wish to use on anything in the model before running the script. The materials are aligned based on the type of door or window part.



**Slowness** The user profiles options for mouldings, sills, and lintels can cause the menu to load slowly in a large model with many components because the plugin queries the model for components. If the menu is loading slowly, try disabling user profiles option as shown below

