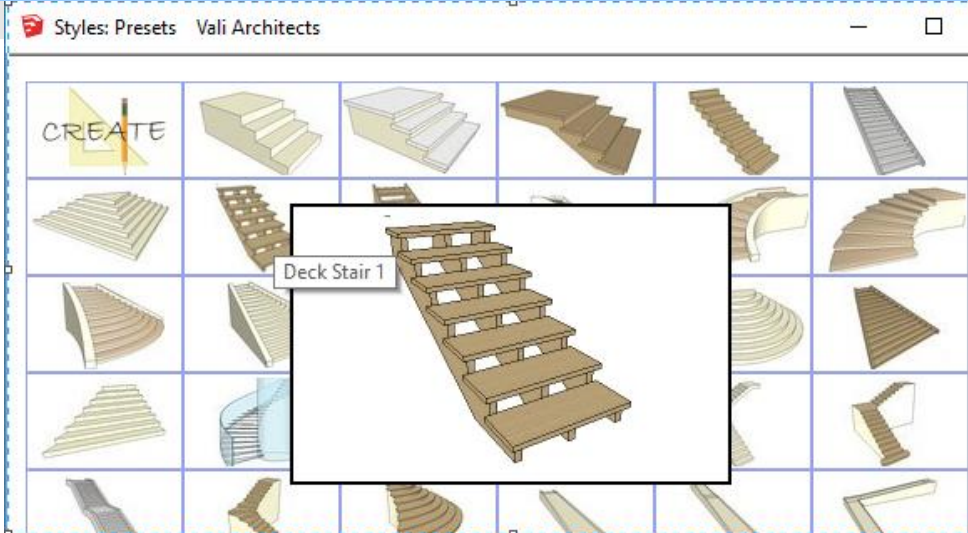
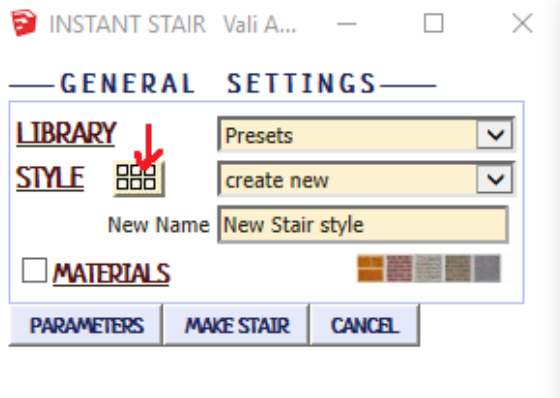


Instant Stair General Settings

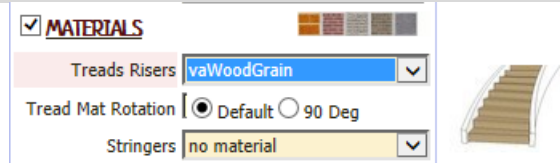
Style Libraries (See InstantStair-Styles.pdf for more information on styles.)

Show Icon menu for style libraries

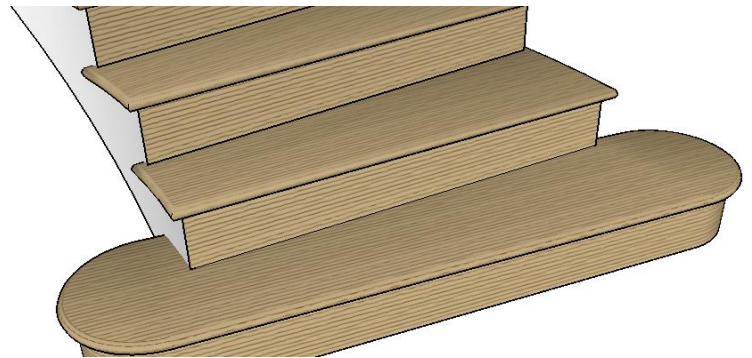
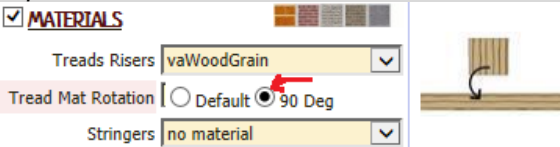


Materials Before running Instant Stair, paint the materials that you wish to use on something in the model.

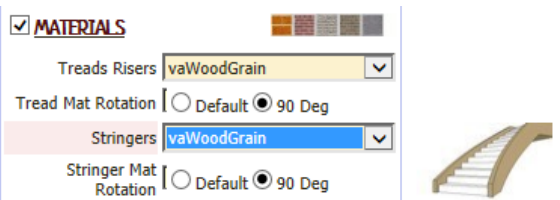
Treads and Risers



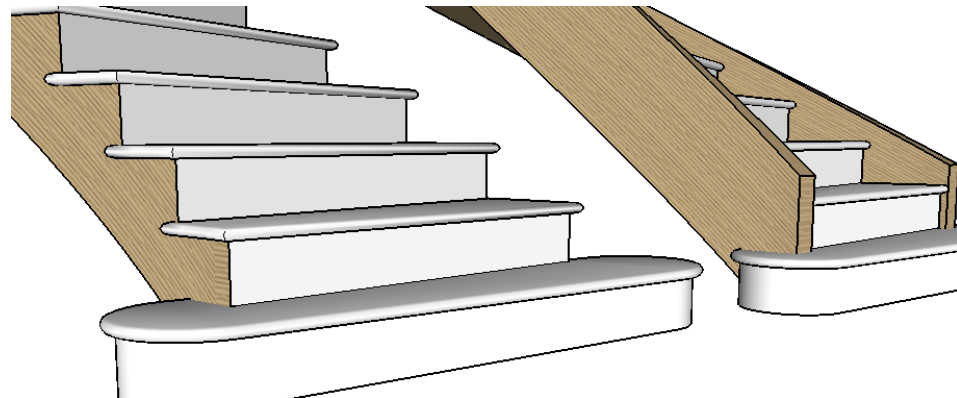
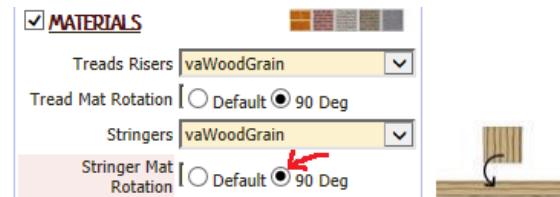
Option to rotate texture:



Stringers



Option to rotate texture:



Smooth Stringer. When using the *Stair from Plan* method with a curb, the offset can sometimes create jagged edges. Smooth Stringer can reduce this effect.

Smooth Stringer Yes No

Smooth Stringer Yes No

